

Planet Protector H2WHOA! Program: Quebec Cycle 2 (Grades 3 & 4) Curriculum Links



The following table outlines the PPA H2WHOA! activities that support the Quebec Ministry of Education curriculum expectations (curriculum version in brackets).

S= Songs B= Activity Booklet V= Video Content G = Game show A = Activity M = At-Home Mission

Curriculum Expectations	Songs	Activity Booklet	Modules			
			1	2	3	4
CYCLE 2 (grades 3 and 4) BROAD AREAS OF LEARNING (2001)						
Health and Well-Being (Focuses of Development: active lifestyle and safe behaviour)		B	VAM	VAM	VAM	VAM
Personal and Career Planning (Focuses of Development: adoption of strategies related to a plan or project)		B	VGAM	VGAM	VGAM	VGAM
Citizenship and Community Life (Focuses of Development: involvement in action In a spirit of cooperation and solidarity)	S	B	VGAM	VGAM	VGAM	VGAM
Environmental Awareness and Consumer Rights and Responsibilities (Focuses of Development: awareness of his/her environment; construction of a viable environment based on sustainable development; consumer strategies for the responsible use of goods and services; and awareness of social, economic and ethical aspects of consumption)	S	B	VGAM	VGAM	VGAM	VGAM
CYCLE 2 (grades 3 and 4) CROSS CURRICULAR COMPETENCIES (2001)						
Competency 1: To Use information		B	VGAM	VGAM	VGAM	VGAM
Competency 2: To Solve Problems		B	VGAM	VGAM	VGAM	VGAM
Competency 3: To Exercise Critical Judgement			VGAM	VGAM	VGAM	VGAM
Competency 4: To Use Creativity	S		AM	AM	AM	AM
Competency 5: To Adopt Effective Work Methods			AM	AM	AM	AM
Competency 8: To Cooperate with Others			GAM	GAM	GAM	GAM
Competency 9: To Communicate Appropriately			GAM	GAM	GAM	GAM

CYCLE 2 (grades 3 and 4) MATHEMATICS (2001)						
Competency 1: To solve a situational problem related to mathematics			V	V		
Competency 2: To reason using mathematical concepts and processes			VM	VM	M	
Competency 3: To communicate by using mathematical language			VM	VM	M	V
CYCLE 2 (grades 3 and 4) SCIENCE AND TECHNOLOGY (2001)						
Competency 1: To propose explanations for or solutions to scientific or technological problems			VGA	VGA	VGA	VGA
Competency 2: To make the most of scientific and technological tools, objects and procedures			VM	VM	VM	VM

Curriculum Expectations	Songs	Activity Booklet	Modules			
			1	2	3	4
Competency 3: To communicate in the languages used in science and technology			V G A M	V G A M	V G A M	V A M
CYCLE 2 (grades 3 and 4) SOCIAL SCIENCES (2001)						
Competency 1: To understand the organization of a society in its territory			V	V G A	V G	V A G
Competency 2: To Interpret change in a society in its territory			V	V G M	V G M	V G M
CYCLE 2 (grades 3 and 4) PERSONAL DEVELOPMENT (2001)						
Competency 1 Physical Education and Health: To perform movement skills In different physical activity settings	S					A
Competency 3 Physical Education and Health: To adopt a healthy, active lifestyle			V M	V M	V M	M
Competency 1 Ethics and Religious Culture: Reflects on ethical questions			V A G M	V A G M	V G	M
Competency 3 Ethics and Religious Culture: Engages in dialogue			M G	M G	M G	M G
CYCLE 2 (grades 3 and 4) ENGLISH LANGUAGE ARTS (2001)						
Competency 2: To write self-expressive, narrative and information-based texts			A			A
Competency 3: To Represent his/her literacy in different media				A	A	A
Competency 4: To Use Language to Communicate and Learn			A G M	A G M	A G M	A G M
CYCLE 2 (grades 3 and 4) LANGUAGES (French or English as a Second Language) (2001)						
Competency 1: To interact orally in English and/or French	S		A G M	A G M	A G M	A G M
Competency 2: To write texts/produce varied texts		B	A	A	A	A
CYCLE 2 (grades 3 and 4) ARTS EDUCATION (2001)						
Competency 1 Drama: To invent short scenes			A			A
Competency 2 Drama: To interpret short scenes			A			A
Competency 3 Drama: To appreciate dramatic works or works of art, personal productions and those of classmates			A			A
Competency 1 Visual Arts: To produce individual works In the visual arts				A	A	
Competency 1 Music: To invent vocal or instrumental pieces			A			
Competency 3 Music: To appreciate musical works, personal productions and those of classmates	S		A			

* The Planet Protector song and the H2WHOA song, which students are encouraged to learn and perform, appear in each level.

** For each level, students are required to add up the points earned by each team member for their weekly mission.

Prepared by Round River Environmental Services

The curriculum expectations are taken from the [Quebec Ministry of Education website](#)

Planet Protector H2WHOA! Program: Quebec Cycle 3 (Grades 5 & 6) Curriculum Links



The following table outlines the PPA H2WHOA! activities that support the Quebec Ministry of Education curriculum expectations (curriculum version in brackets).

S= Songs B= Activity Booklet V= Video Content G = Game Show A = Activity M = At-Home Mission

Curriculum Expectations	Songs	Activity Booklet	Modules			
			1	2	3	4
CYCLE 3 (grades 5 and 6) BROAD AREAS OF LEARNING (2001)						
Health and Well-Being (Focuses of Development: active lifestyle and safe behaviour)		B	VAM	VAM	VAM	VAM
Personal and Career Planning (Focuses of Development: adoption of strategies related to a plan or project)		B	VGAM	VGAM	VGAM	VGAM
Citizenship and Community Life (Focuses of Development: involvement in action In a spirit of cooperation and solidarity)	S	B	VGAM	VGAM	VGAM	VGAM
Environmental Awareness and Consumer Rights and Responsibilities (Focuses of Development: awareness of his/her environment; construction of a viable environment based on sustainable development; consumer strategies for the responsible use of goods and services; and awareness of social, economic and ethical aspects of consumption)	S	B	VGAM	VGAM	VGAM	VGAM
CYCLE 3 (grades 5 and 6) CROSS CURRICULAR COMPETENCIES (2001)						
Competency 1: To Use information		B	VGAM	VGAM	VGAM	VGAM
Competency 2: To Solve Problems		B	VGAM	VGAM	VGAM	VGAM
Competency 3: To Exercise Critical Judgement			VGAM	VGAM	VGAM	VGAM
Competency 4: To Use Creativity	S		AM	AM	AM	AM
Competency 5: To Adopt Effective Work Methods			AM	AM	AM	AM
Competency 8: To Cooperate with Others			GAM	GAM	GAM	GAM
Competency 9: To Communicate Appropriately			GAM	GAM	GAM	GAM

CYCLE 3 (grades 5 and 6) MATHEMATICS (2001)						
Competency 1: To solve a situational problem related to mathematics			V	V		
Competency 2: To reason using mathematical concepts and processes			VM	VM	M	
Competency 3: To communicate by using mathematical language			VM	VM	M	V
CYCLE 3 (grades 5 and 6) SCIENCE AND TECHNOLOGY (2001)						
Competency 1: To propose explanations for or solutions to scientific or technological problems			VGA	VGA	VGA	VGA

Competency 2: To make the most of scientific and technological tools, objects and procedures			V M	V M	V M	V M
Competency 3: To communicate in the languages used in science and technology			V G A M	V G A M	V G A M	V A M
CYCLE 3 (grades 5 and 6) SOCIAL SCIENCES (2001)						
Competency 1: To understand the organization of a society in its territory			V	V G A	V G	V A G
Competency 2: To Interpret change in a society in its territory			V	V G M	V G M	V G M
CYCLE 3 (grades 5 and 6) PERSONAL DEVELOPMENT (2001)						
Competency 1 Physical Education and Health: To perform movement skills In different physical activity settings	S					A
Competency 3 Physical Education and Health: To adopt a healthy, active lifestyle			V M	V M	V M	M
Competency 1 Ethics and Religious Culture: Reflects on ethical questions			V A G M	V A G M	V G	M
Competency 3 Ethics and Religious Culture: Engages in dialogue			M G	M G	M G	M G
CYCLE 3 (grades 5 and 6) ENGLISH LANGUAGE ARTS (2001)						
Competency 2: To write self-expressive, narrative and information-based texts			A			A
Competency 3: To Represent his/her literacy in different media				A	A	A
Competency 4: To Use Language to Communicate and Learn			A G M	A G M	A G M	A G M
CYCLE 3 (grades 5 and 6) LANGUAGES (French or English as a Second Language) (2001)						
Competency 1: To interact orally in English and/or French	S		A G M	A G M	A G M	A G M
Competency 2: To write texts/produce varied texts		B	A	A	A	A
CYCLE 3 (grades 5 and 6) ARTS EDUCATION (2001)						
Competency 1 Drama: To invent short scenes			A			A
Competency 2 Drama: To interpret short scenes			A			A
Competency 3 Drama: To appreciate dramatic works or works of art, personal productions and those of classmates			A			A
Competency 1 Visual Arts: To produce individual works In the visual arts				A	A	
Competency 1 Music: To invent vocal or instrumental pieces			A			
Competency 3 Music: To appreciate musical works, personal productions and those of classmates	S		A			

* The Planet Protector song and the H2WHOA song, which students are encouraged to learn and perform, appear in each level.

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